



<b>Term 2</b> Single Award Internet of Things Continued	<b>Term 2</b> Single Award Internet of Things	<b>Term 1</b> Single Award Global Information
Double Award Mobile Technology	Double Award Social Media and Digital Marketing	Double Award Cyber Security

**YEAR 13**



<b>Term 1</b> Single Award App Development	<b>Term 2</b> Single Award Website Development	<b>Term 3</b> Single Award Fundamentals of IT
Double Award Developing Computer Games	Double Award Project Management	Double Award Project Management Continued

<b>Term 3</b> Pre-Production Skills SR from coursework units + Health and safety and Legislation.	<b>Term 2</b> Understanding the purpose of graphics (Entertain, Inform, Advertise, etc) Planning a graphic to meet a client requirement (Mood boards, Visualisation) Developing the graphic. (R082 LO1, LO2 and LO3)
Exam Practise	

**Term 1**  
Developing a games  
proposal to meet a client  
requirement (planning  
techniques, creating a  
proposal, evaluation)(R091  
Coursework LO2 , LO3 and  
LO4)



**YEAR 11**

<b>Term 1</b> Investigating websites (Retail, Informational, Educational)(R085 Coursework LO1)	<b>Term 2</b> Website Development (Creating and recording assets, Testing)
Creating a website plan to meet client requirements (R085 Coursework LO2)	Website Evaluation against client requirements (R085 Coursework LO3 and LO4)

**Term 3**  
Investigating the  
development of computer  
games (History of Consoles,  
Types of Computer Games,  
Limitations)(R091  
Coursework LO1)



**Term 1**  
Internet Safety (Passwords,  
rights and responsibilities,  
Cyber bullying, Cyber-crime)



Spreadsheets  
(SR from Y7 + Complex  
functions, Conditional  
formatting, Modelling)



**YEAR 10**



**Term 2**  
Graphics Next Steps  
(Hue/Saturation, Colour  
balance, Filters, Masks,  
Selection tools, Patch  
tool, Spot heal tool,  
Sponge tool, Colour  
Layers, Meeting a client  
brief)



**Term 1**  
Web Design Introduction  
(Setting up CSS, Creating  
HTML assets in  
Fireworks, Testing)

**YEAR 9**

**Term 3**  
Introduction to Graphics  
(Photoshop, Illustrator,  
Fireworks)



**Term 2**  
Programming in  
Scratch/Kodu (Creating basic  
algorithms, Syntax  
awareness)



**YEAR 8**

**Term 3**  
Word Processing and  
Presentations Software  
Essentials (Formatting,  
SPAG, Layouts, Custom  
Animation, Transitions,  
Inserting media)



**Term 2**  
Extra-Curricular  
Animation Software



**YEAR 7**

**Term 1**  
Introduction to  
the network  
(Email, GO,  
Foldr)



**Term 1**  
Extra Curricular  
Code Club



**Term 2**  
Spreadsheet Essentials  
(Formatting, Operators,  
Functions, Creating Charts)



SATS

KS2 and  
KS1



Learning Resources

Course Textbook



Class Resources available through



Careers

- Applications Development
- Computer Forensics
- Cyber Security and Risk Management
- Data Analysis
- Game Development
- Hardware Engineering
- IT Sales
- Software Engineering
- Multimedia Programming
- Technical Support
- Web Design

Biggest Employers



**OUR LEARNING JOURNEY**

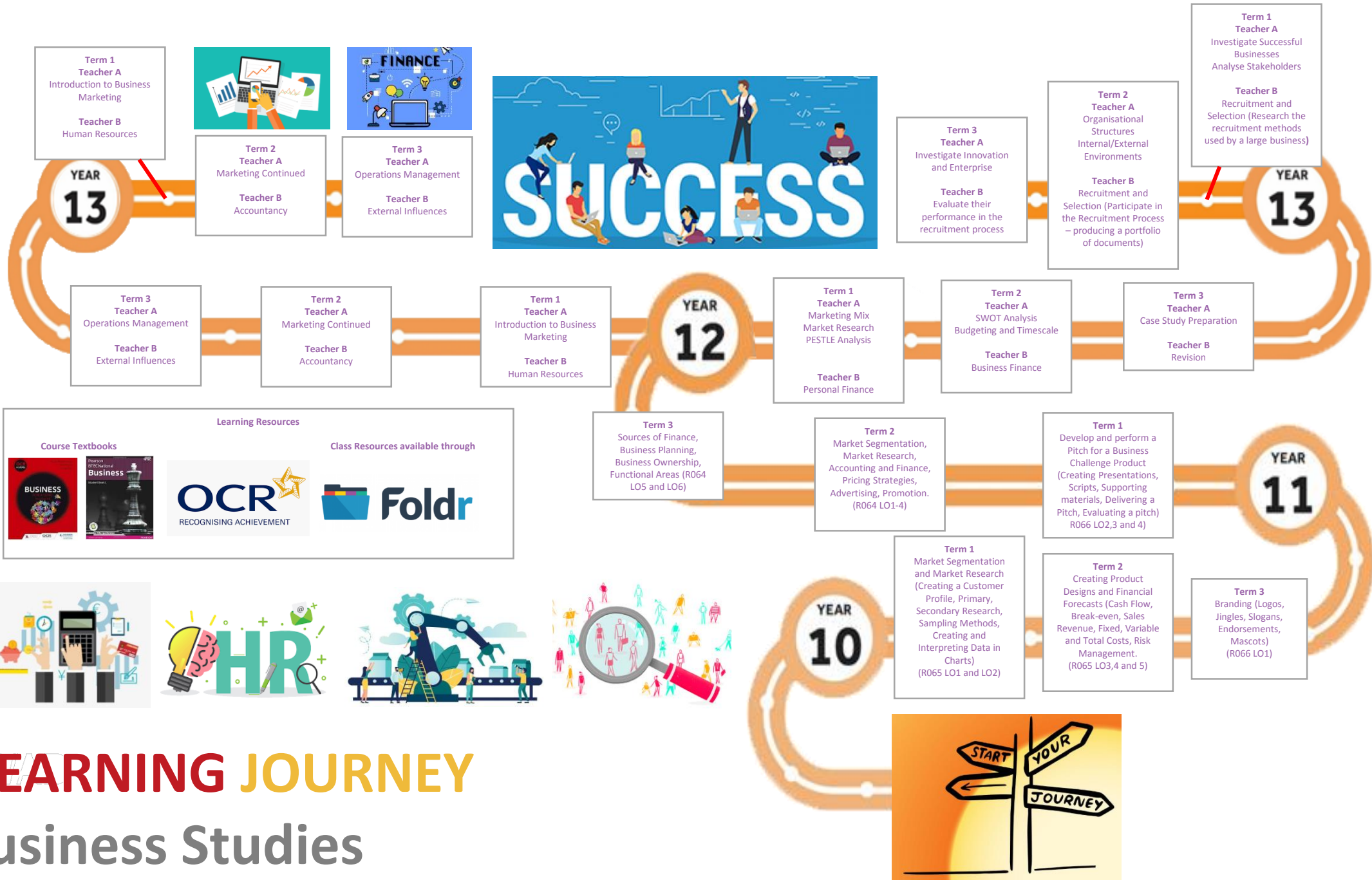
**Creative iMedia**



**Careers**

- Arbitrator
- Business Advisor
- Business Analyst
- Business Development Manager
- Chartered Accountant
- Investment banker
- Insurance Underwriter
- Project Manager
- Stockbroker
- Logistics Manager

**Biggest Employers Locally**



# OUR LEARNING JOURNEY

## Business Studies